

WELCOME TO DFRELOAD MINI CAMPAIGN BREIFFING

This is the first of 3 maps for our mini campaign we have been a bit disappointed in some of the maps we have downloaded and played, so we have elected to work together and make our own maps as a team each of us brings different mapmaking skills to the table.

Regards Iceman & Eagle Eye

<http://www.dfreload.com>



Map Title:

Secure the Harbour:

Map Type:

Cooperative

Max Number of Players:

6 (Suggested)

Friendly Fire:

On

Weather Conditions:

Overcast with a tropical thunder storm wind gusting from the east.

Due to political instability in Indonesia and the Rebel incursion carrying out brutal attacks on the innocent population of Indonesia. The United Nations Secretary-General announced the passage of a new U.N. resolution to send teams of multi-lateral forces into Indonesia to restore authority and order back to the region.

Mission Briefing:

Your Team will be air lifted by chinook helicopter and inserted 03:00hrs GMT. Approximately 1120 meters from the harbour entrance. Three Zodiacs will transport you to the harbour area where you will secure key objectives.

Unfortunately sniper rifles will be unavailable for this mission as logistics cannot supply due to the demands of other theatres of action taking place.

Objective One:

Secure the outer harbour area and central Bunker so safe passage is afforded to inserted team mates to the area.

You are permitted to use any Rebel weapon supply point to rearm yourselves.



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Objective Two:

Destroy the two ammunitions storage areas located in the outer harbour region. Note: it is assumed that these areas will be well guarded.

It is suggested that satchel charges be placed in strategic locations for the best results. Note: After placing the Satchel charges warn your team mates of impending detonation so the area can be cleared.

Objective Three:

Destroy all rebel radio equipment located in the communications centre.

Destroy all computer equipment located in the communications centre.

Eliminate the rebel commander also we believe to be located in the communications centre.



Objective Four:

The majority of the Civilian population supports the government and the U.N resolution, and should be protected as a priority, however there is a minority group that supports the cause of the rebels, which may try and hinder the securing of the harbour area. Minimize the civilian casualties or it could go against the U.N mulit-lateral forces.

Remember:

In game keys can be used to view operational goals.

- G Key will show the Mission Objective.
- I Key will show the overall briefing Information
- M Key will show the operational map.
- V Key will show the Commanders Screen
- FI Key will show in came command keys.

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